

Year 2 and 3 Computing Learning Sequence

Year A

	Unit					
Term 1	How can we create a story based animation?					
Term 2	How can we use desktop publishing software?					
Term 3	How can we use sequencing to create a program?					
Term 4	How can we create branching databases?					
Term 5	How can we create a maze game?					
Term 6	What is identity?	What does it mean to trust someone online?	What is personal information?	What is online bullying?	Who can help me?	What is screen time?

Year B

	Unit					
Term 1	How can we capture photographs?					
Term 2	How can we present pictograms?					
Term 3	How can we create music digitally?					
Term 4	How can we create robot algorithms?					
Term 5	How can we design a quiz?					
Term 6	How can the internet make us feel?	When is it important to say no?	Who can see what I do online?	Is everything online true?	What does privacy mean?	What is copyright?